

GROUND MARSHAL'S DUTIES

1. For the duration of the allocated game your sole responsibility is being the Ground Marshal
2. Ensure before each game:
 - a. Crowd Control rope is in place
 - b. Team Zones are marked out
 - c. 'Conditions of Entry' signage is visible
3. Introduce yourself to both Match Referee and other club's Ground Marshal prior to the game commencement
4. Wear the fluorescent vest supplied to you in the Ground Marshals pack as an outer garment for the entire game
5. Ensure crowd and officials maintain *Codes of Conduct* by identifying and dealing with any breaches
6. Keep everyone except the referee and any authorised additional persons behind the ropes
7. Manage the behaviour of participants within the team zone
8. Report any breaches of the *Codes of Conduct* via correct incident reporting (online)
9. Surveillance of the venue for the duration of the match. This includes, at a minimum, meeting the other club's Ground Marshal and completing two laps of the playing enclosure at the following intervals:
 - I. 10 mins into the 1st half
 - II. 10 mins into the 2nd half
10. Shake hands with match officials and the other club's Ground Marshal at the conclusion of the game

'RESPECT RUGBY'

